



JUNIOR DOMESTIC COMPETITION

Rules & Regulations

Playing Conditions

General Information

January 2019

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KNOX BASKETBALL | Junior Domestic Competition Rules & Regulations

KNOX BASKETBALL INC JUNIOR DOMESTIC COMPETITION

The role of Knox Basketball Inc, through their Junior Domestic Program, is to provide a safe and enjoyable environment that enable each player to develop to the full potential of his/her ability and desire.

A competition organised according to a structure set in place by the participating Clubs and played under rules determined from time to time by those Clubs will direct the playing of the game. The competition will be administered by a Committee to be known as the Knox Junior Domestic Committee (called the Committee in this document) under the auspices of Knox Basketball Inc. The Committee will be generally responsible for the conduct of the competition and it will have the power, under the rules, to administer the rules, procedures and regulations.

The Committee will make the necessary ruling in any matter not specifically covered by these rules.

The following Rules and Regulations will apply.

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SECTION 1 - COMPETITION RULES AND REGULATIONS

The competition will be comprised of Clubs admitted from time to time to the Junior Domestic Program of Knox Basketball Inc.

1.1 FIDELITY BOND

- 1.1.1 Each Club applying to enter teams (minimum of 5 teams required) in any competition conducted by the Committee shall first lodge a fidelity bond with the Committee at the rate prescribed by the Committee. (Refer the Fee schedule). Additional bond / s are not required in subsequent seasons, except where the prescribed rate is altered.
- 1.1.2 The Bond shall be retained by Knox Basketball Inc, until such time as the Club ceases to participate in the competitions conducted by Knox Basketball Inc., and application is received in writing from the Club for the return of the Bond. Refunds will be made, subject to the prior settlement by the Club of all monies owing to the Committee.
- 1.1.3 The Bond may be appropriated towards any amount owed by the Club to the Committee. Until the amount is paid and Bond reinstated the Club is not allowed to participate in any manner or in any competition run by the Committee.
- 1.1.4 Where outstanding monies, such as a deposit, team application fee or other charge, is owed to Knox Basketball Inc by a Club and that money has not been deducted from the bond, that Club's teams, players or officials shall not be permitted to participate in any manner or in any relation to any competition or event conducted by Knox Basketball Inc, until the monies have been paid.

1.2 TEAM ENTRY

- 1.2.1 Applications by Clubs for Teams entering the Junior Domestic Competition are to be lodged by computer entry into the computer system by the due date, as advised by the Committee.
- 1.2.2 Details of the teams, age groups, grades and gender should be lodged with the Office by the due date.
- 1.2.3 The payment of fees, at the rate set by the Board (refer fee schedule), must accompany the Team details. The names of the clubs volunteers (as per rule 3.1.3) must also be lodged with the team submissions.
- 1.2.4 The Committee is not bound to accept applications. It may reject applications in respect of Individuals, Teams or Clubs or impose such limitations on numbers of Teams or other conditions as it sees fit.
- 1.2.5 Where applications for a team or teams are not accepted, the club will have the prescribed fees returned, cancelled or credited to the club account.
- 1.2.6 Teams entering under the Fidelity Bond must be prefixed by the same club name. A team name or number is then applied, e.g. All Stars U/14 1

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- 1.2.7 Any club withdrawing team / s after the grading meeting will incur a withdrawal penalty (refer Fee Schedule) as set from time to time by the Committee.
- 1.2.8 If a club does not notify the Junior Domestic Secretary seventy two (72) hours prior to the first game of the season that a team is to be withdrawn, then the walkover fine (refer Fee Schedule) will be imposed in addition, to the Withdrawal Penalty.
- 1.2.9 **Late Entries – Existing Teams**
Existing teams are teams where the majority of players are players already registered at Knox. For these teams we will now accept a late entry up to round three but clubs will be charged a late entry fee.
- 1.2.10 **Late Entries – New Teams**
New Teams are teams where the new players (not registered in prior seasons at Knox) are greater or equal to the number of players registered in previous seasons. With the exception of under 8s no teams will be accepted after round 9. All new teams will be subject to normal team entry fees. Some flexibility may be offered for teams entered late in the season.
- 1.3 **REGISTRATIONS, CLEARANCES AND TRANSFERS**
- 1.3.1 **LODGEMENT OF FORMS RELATING TO REGISTRATIONS, CLEARANCES AND TRANSFERS**
- 1.3.1.1 A Registration Form must be completed by all new players wishing to participate in any competition run by Knox Basketball Inc. Junior Domestic Committee and lodged in the Junior Registrars Box at either the Boronia or the SBC stadium, by 9.00 a.m. on the **MONDAY** one (1) week after the round in which the player participates for the first time.
- 1.3.1.2 Deleted.
- 1.3.2 **REGISTRATIONS**
- 1.3.2.1 Any player wishing to participate in any competition run by Knox Basketball Inc. must be registered.
- 1.3.2.2 A player registers to play in a club in the Knox Basketball Inc. Junior Domestic Competition by completing a Registration Form. The Registration Form is only completed once, with clearances used to move players between clubs from that point onwards.
- 1.3.2.3 A player remains a registered player of his / her initial club until age prevents participation in the Junior Domestic Competition, or he/she is cleared to another club.
- 1.3.2.4 A club requested to re-submit a Registration Form for whatever reason, must supply a new Form marked duplicate within fourteen (14) days or such other period as may be agreed by the Registrar or the Committee on application by the Club.

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1.3.3 CLEARANCES

1.3.3.1 Any player wishing to change clubs within Knox Basketball Inc. Junior Domestic Competition must apply for a clearance, no matter when they last played. No clearances will be approved after round one of a season. Players must advise the Registrar of a pending clearance and it must be lodged by midnight of the completion of the current Junior Domestic Grand Finals season. Players who have not played for the previous 2 seasons can be cleared at any time of the season.

1.3.3.2 Clubs are only allowed one clearance per age group per season in each of the girls and boys competitions, for any Knox Basketball domestic player who is defined as a restricted player:-

- a player who is an "A" or "AR" player during the previous 6 months or
- a representative player within the current calendar year.

A representative player will not be cleared to a club which already has three or more representative players of the same (domestic) natural age group and gender, as themselves.

A restricted Representative Player plays in [U12's - VC, VJL 1 & 2] and [U14's and above - VC, VJL 1, 2 & 3]

To reduce the number of restricted players rep players per age group a club can elect to de-register a player if they are no longer playing at their club. Note: Should that player elect to play again they will require a clearance to which ever club they choose to play with, including their original club.

1.3.3.3 A restricted player must play in the age group (that being their natural age group or older) as nominated on the clearance form in SportsTG in the "Additional Information Field".

Where a restricted player is cleared to an age group above their natural age group, the receiving club relinquishes its right to accept a clearance into the player's natural age group, as well as the age group into which the player has been cleared.

1.3.3.4 A cleared restricted player can play as a "fill in" player in an eligible age group for a maximum of two (2) games in the season in which they were cleared. Should they exceed two (2) games, they will be deemed to be an ineligible player and the games will be forfeited and all premiership points will be lost for those games.

1.3.3.5 Any player who is the subject of a clearance request, cannot play with the receiving club until the clearance is approved. Any player who does so will be classed as an "Ineligible Player" and the appropriate penalties will be applied.

1.3.3.6 No clearance will be approved where the player has been approached, coerced and/or persuaded in any way, by any official or representative of Knox Basketball Inc or any member Club. Where it is proved that this has occurred, the offending club will not be allowed any "A", "AR" or Representative player clearances for two full seasons and the offending official/s or representative/s will not be allowed to hold any official position for the same period.

1.3.3.7 The Junior Domestic Committee may override any existing rule and **approve** a clearance where it feels **exceptional** circumstances apply.

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1.3.3.8 To ensure that a clearance has been formally requested by the player clubs will need to submit a form signed by the player if over 18 or by the parents if under 18 before the registrar will approve an **online** clearance.

1.3.4 TRANSFERS

1.3.4.1 Once a season has commenced, any player wishing to move within their club to a team in the same grade and age group, or a team in a lower or higher grade (if seeking finals eligibility) and any age group, must apply for a transfer. (refer Playing Conditions). Finals eligibility applies from the time the transfer has been approved and does not include games played, in that team, prior to the transfer. Clubs can submit a transfer for players moving to a higher grade to improve their chances of qualifying for finals. Note: A transfer cannot be lodged after a player has been automatically regraded (e.g. having played three games up in a higher grade).

1.3.4.2 Except where a player is a cleared player and therefore subject to the clearance rules, a player may move between teams within a club prior to playing his / her first game for the season, without a transfer.

1.3.4.3 Transfers will not be granted automatically. If the transfer is lodged after grading is completed, the Registrar will seek the advice of the Grade Secretaries as to the affect the transfer would have on the competitiveness, of both the team the player is leaving and the team to which they are going. If the transfer renders either team uncompetitive, the Registrar can elect to reject the transfer.

1.3.5 PENALTIES RELATING TO REGISTRATIONS, CLEARANCES AND TRANSFERS

1.3.5.1 Any submitted Registration Form, clearance and / or transfer form that is subsequently found to be false and / or misleading, will result in the player being classed as ineligible i.e. the forfeit of all games the player participated in.

1.3.5.2 Should the Junior Registrar have any doubts as to the details supplied on a Registration Form, clearance or transfer form, the Registrar can request whatever proof they believe is warranted to satisfy their enquires.

1.3.5.3 Any player who plays with their new team prior to the approval of their clearance or transfer will be subject to the penalties applied under normal playing conditions.

1.3.5.4 The Committee has the discretion to impose a fine on a club for every game in which an unregistered player plays, after the Registrar has notified the club that the player is unregistered.

1.3.5.5 Any player, who is not registered and continues to play after notification, will be classed as ineligible, resulting in the forfeit of all games the player participated in.

1.3.5.6 A club cannot play a player who is the subject of a clearance or transfer request, until the request is approved. Any club that intentionally ignores this rule, after being formally advised of the players ineligibility (in writing by the Junior Domestic Committee), will forfeit all premiership points for **all of the Club's teams** for the rounds in which the ineligible player played.

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1.3.5.7 If a clearance involving a representative player is approved, and it is then found that the receiving club had 3 or more restricted representative players (at the time of the clearance) in that gender/age group, the clearance will be revoked and all games that the cleared player played in (for his/her new club) will be forfeited.

1.4 APPEALS PROCEDURES

1.4.1 The Junior Committee has the discretion to consider any request to over-ride a rule and apply the principle of “no-disadvantage” to a request for special consideration. Where a club believes such circumstances exist, a request for consideration by Junior Committee must be submitted in writing to the Junior Secretary with as much detail as possible, including the grounds for such special consideration.

1.4.2 Where a club does not accept the special consideration decision it shall, after lodging the monetary bond with the office, have the right to appeal the decision. The appeal request must be lodged with the Junior Domestic Committee Secretary in writing by the club secretary within 5 days of being notified of the initial decision. At least 72 hours notice will be required before an appeal can be heard.

1.4.3 The Appeals Committee for all appeals relating to the running of the Junior Domestic Competition will be made up of any one (1) member of Knox Basketball Board (presiding as Chairperson) and any four (4) Presidents or Vice Presidents of clubs participating in the competition, nominated on a rotational basis. (Presidents or Vice Presidents of clubs directly or indirectly involved in the appeal will be excluded from same Appeals Committee).

1.4.3.1 The Club representative at the hearing shall be either the Club President, Secretary or other nominated and approved committee member. Persons with personal or vested interests shall not be permitted to attend.

1.4.4 The Appeals Committee has the power to over-ride the rules relating to eligibility, clearance, transfer, registration or other clauses affecting the rights of an individual, club or team to the extent necessary to arrive at an equitable solution to suit circumstances in individual cases.

1.4.5 The Appeals Committee has no power to change the rules, but is required to recommend revision to the Junior Committee if it considers this necessary on the evidence of an individual case.

1.4.6 In all cases, the onus is on the club to ensure that the appeal has been upheld before playing

1.4.7 The decision by the Appeals Committee, within its power, will be final.

1.4.8 The Appeals Committee shall decide if the bond will be forfeited or returned to the club.

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SECTION 2 - PLAYING CONDITIONS

All games are to be played according to the requirements of the Committee as set down from time to time.

2.1 AGE LIMITS

2.1.1 Age limits for competitions shall be as specified from time to time by the Committee.

2.1.2 The criteria for eligibility within each age group are: -

- Summer Season - A player must be under the age stated in the relative age group by the **31st of December** of the year of the competition.
- Winter Season - A player must be under the age stated in the relative age group by the **30th of June** of the year of the competition.

In other words a player's date of birth must be before the 31st of December or the 30th of June for the summer and winter seasons respectively.

2.1.3 Should any doubt exist over a player's age the Registrar may require the player to supply proof of his / her date of birth.

2.1.4 Age limits for competitions shall be as specified from time to time by the Committee. Currently the competition is sub-divided into the following age groups: -
Under 8, 10, 12, 14, 16, 19 & 23

2.1.5 The minimum age for a player to be eligible to play in the Knox Domestic Competition is 5. The player is able to commence playing at 4 as long as he/she turns 5 at some point during the season in which they commence.

GRADES

2.2

2.2.1 Within each age group, the competition is divided into grades. Teams will be nominated to specific grades by their clubs at the time of team entry. Under the direction of the Committee, Grade Secretaries will evaluate all team entries and allocate teams to grades prior to the grading season. Teams are graded based on their ability to play at a specified level.

2.2.2 Grades range from A, AR, B, BR, etc with the most skilled teams placed in A grade and the least skilled at the lower end of the range of grades for that season.

2.4 GRADING SEASON

2.4.1 The Grading of all teams in the competition will be based on ability.

2.4.2 The initial grading of teams shall be determined by the Grade Secretaries for each respective age group and shall be based on the lists of players submitted on the team entry forms. Where ever possible grades for the grading season shall consist of eight (8) teams of similar skill level, to allow each team to play each other during the seven rounds of grading. The grade must contain a minimum of four (4) teams.

2.4.3 Grade Secretaries will review the performances of the teams and will determine the grade to which each team should be assigned, in an endeavour to have all teams placed into a grade in which they will be competitive.

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- 2.4.4 In the case of "A" Grade, where a team or teams (less than four) are believed to have a skill level exceeding the majority of teams within the grade, a Grading Panel will be formed for the respective age group for the grading season only. The Grading Panel will be made up of the relative age group A/AR and B/BR Grade Secretaries and the A/AR and B/BR Grade Secretaries from the age group immediately above.
- 2.4.5 The Grading Panel will advise the Grade Secretary Liaison by round four (4), where they concur with the grading assessment of the A/AR Grade Secretary that a team/s has been judged to have a skill level above the majority of teams within the grade, thus making the grade uncompetitive.
- 2.4.6 A meeting will be held between the respective Club/s, Grading Panel, Grade Secretary Liaison and Secretary of the Junior Committee to discuss the matter.
- 2.4.7 The following options will be presented to the club/s: -
a) Team split and players merged with players from a lower graded team within the relative age group and be graded accordingly.
b) One or more players to be placed in a team in a higher age group.
c) The entire team to be placed in a higher age group and allocated to a grade in which they will be considered competitive
If a decision cannot be agreed upon then option (c) will be applied. Note the options (b) and (c) do not apply to the top age groups in each gender.
- 2.4.8 Any player who has had to change teams and or grades and or age groups due to 2.4.7 above, is not allowed to return to their original team, for any reason, for the remainder of the season. Any player who does so will be classed as ineligible, resulting in the forfeit of all games the player participated in.
- 2.4.9 The Club / s will have until the Monday after round five (5) to determine their options. Where either option (a) or (b) has been selected, the Grading Panel will endeavour to assess the change/s in the team structure and their resultant competitiveness. Transfers will be allowed to enable the movement of players prior to round six (6), so the respective Grade Secretaries can endeavour to assess the impact any player movements will have.
- 2.4.10 Clubs must lodge their grading submission by 6.00pm on the Monday immediately after round five (5), listing each team and the grade in which they believe they should be assigned. The club should make as many relevant notes as possible against each team in support of grading requests.
- 2.4.11 A Re-grading meeting for Grade Secretaries will be held after the first six grading rounds of each season. At the conclusion of the meeting Club Secretaries and / or one nominated representative from each club may attend to review team allocations. Should changes in grading disagree with club requests, then the club should discuss the matter with the relevant Grade Secretary. If the club and relevant Grade Secretary cannot reach mutual agreement, **then prior to the completion of the meeting**, the matter must be referred to the Grade Secretary Liaison for a final ruling.
Clubs are to ensure that all relevant matters are discussed and finalised at this meeting.

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- 2.4.12 After grading, percentage points average for Teams remaining in the same grade will count for the finals. Teams entering the grade after grading will commence on zero percentage points average.
- 2.4.13 Junior Domestic Committee has the right to regrade a team after the grading has been completed if they believe a team's performance is significantly different from that displayed during the grading season
- 2.4.14 If a team is regraded at any time in the season then any penalty points, to a maximum of 1 point per game, will be transferred to the new grade.
- 2.4.15 The Committee reserves the right to re-grade a Team at anytime.

2.5 FINALS SEASON

- 2.5.1 Deleted
- 2.5.2 If any Teams are level on percentage points average, then the Team having the higher percentage shall take the higher position.
- 2.5.3 If two or more Teams are level in all aspects then an elimination series shall be conducted in a manner to be determined by the Committee.

2.6 PLAYER ELIGIBILITY

- 2.6.1 Within the player's registered club the first team in which the player participates for that season determines their team and grade.
- 2.6.2 Playing up refers to a player playing in a **higher grade** not a **higher age group**.
- 2.6.3 A player can play in more than one age group with the same Club during the season, with the exception of restricted Players cleared from another Club in that season, and qualify for finals in both age groups as long as the grade is the same. Examples as follows:
- a 14B player may play 16B right throughout the season and qualify for both finals should both Teams make finals.
 - A player playing his / her third game up a Grade must stay in the higher Grade for the completion of the season. Interclub Transfers cannot be used to avoid complying with this ruling.
 - A player may play in grades higher than his / her normal grade for a maximum of two (2) games, after which the player may not revert to a lower grade, e.g.
 - A 14B player plays two (2) games in 16A. On playing the third game, he / she becomes an A Grade player and cannot return to play B Grade.
 - A 14C player plays two games in 14B, then one game in 14A. "A" Grade becomes his / her normal grade, as this is the third game up.
 - 12B player may play 10B team if age permits.
 - An under 8 player in a grade with 8 foot 6 inch (lowered height) rings can play in any Under 10 grade. An Under 8 player playing in a grade with 10 foot (normal height) rings can play in either 10A or 10AR.
 - 12BR player cannot play any games in a lower grade than BR regardless of the age group.

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The time of the game determines whether a player may play in the lower grade in the same round, e.g. Third game up in 14A was 5.30 p.m. Player may not play in 14B at 6.40 p.m.

2.6.4 Players may only play in **one** team if a Club has (2) teams in one grade in the same age group.

2.6.5 Special consideration may be sought from Junior Committee where a Club's lowest grade in a lower age group is higher than the team requiring a fill in player e.g. Under **23**'s. Knox City U18BR is the lowest team, but has a team entered in U**23**C and needs fill-in players.

2.6.6 Clearances for the Under 8s and 23 grades will be open and without restriction.

2.6.7 Players are not permitted to play for any club other than the one to which they are they are registered. Any team playing a player registered to another club will forfeit the game.

2.7 FINALS ELIGIBILITY

2.7.1 In order to be eligible to play in finals a Player must have played half plus one (rounded up) of the available games for their registered team in a stipulated season, which includes grading games. Refer table below. Byes do not count as eligible games for the player, nor for the team. NOTE: Where the impact of byes affects a player's qualification then the club secretary must notify the secretary of the Junior Committee by 6.00pm on the Monday after the final round to have finals eligibility adjusted.

Games available to team	17	16	15	14	13
Player must play	10	9	9	8	8

2.7.2 Either the team manager, the scorer or the coach will move players from the lower section of Stadium Scoring to the playing area in the top of the screen to signify that the player was able to play in that game. A player does not have to take the court but must be in uniform and be able to enter the court at any time during the game. The opposition will do the same for their team. NOTE: The referee will do a head count to confirm that the number of players able to play for each team is consistent with the number of players listed on the screen.

2.7.3 If a player is granted a Transfer during the season he / she must play sufficient games to qualify for finals with a minimum of six games with their new Team.

2.7.4 Upon written application from the Club Secretary to the Committee for special consideration, consent may be given to allow a player to play in finals where he / she has not met the necessary criteria due to **extenuating** circumstances.

2.7.5 Where player/s are injured during the season they can obtain finals eligibility for the games missed by producing a Medical Certificate (or notification of an impending medical certificate) for approval by the Committee within 21 days of the commencement date of the medical as stated on the medical and before 6.00pm Monday after the last premiership round. Players will not be eligible to play any games for the period of time prescribed in the medical certificate. In order to

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commence playing within this period a letter from a medical practitioner, clearing them to play, must be provided. If a player plays a game while still within the period defined on the medical certificate that he or she be declared an illegal player and the game will be forfeited. Where obtaining a certificate is difficult to achieve within the 21 days the clubs secretary can notify the Junior Committee secretary by email identifying the injured player and advising the date by which the certificate will be provided. Credit for games missed due to the injury will not be given if the medical certificate is not provided by the advised date.

- 2.7.6 Exceptions for those injured after 6.00pm Monday following the last Premiership round will be allowed subject to presenting a medical certificate approved by the Finals Committee.
- 2.7.7 A team can replace any player who has qualified for finals but has been injured/ill, and has a medical certificate. The Committee may nominate the next most eligible player or another player to replace an injured player.
- 2.7.8 Where a Team only qualifies five players no extra players will be allowed.
- 2.7.9 For players who are involved in State or Knox Basketball Inc Representative Team duties during which time their Club is participating in KB Junior Domestic Competition Finals, it will be mandatory for all Clubs affected to comply with deferred game times as organised by the Committee, providing the application for Special Consideration is submitted to the Junior Domestic Committee Secretary no later than 6.00pm on the Monday after the final round.
- 2.7.10 Players who do not qualify for the Knox Basketball Junior Finals because of State or Knox Basketball Representative Team duties must supply, in writing, dates and times of training etc to the Committee for consideration of finals eligibility. NOTE: Players are required to play half plus one (rounded up) of the games not affected by State or KBI representation in order to receive credit for those games missed.
- 2.7.11 Where a player has a medical that extends into the following season they are only eligible to play in that season if they have been included in the submitted team list. The grade secretary must grade the team on the submitted playing list unless otherwise advised by the club. This ensures that the return of the player does not compromise the team's grading.
- 2.8 **UNIFORMS**
 - 2.8.1 In submitting applications to play in the competition, Clubs must submit details of the colours and combination of colours to be worn by Players in teams representing the Club. Upon being first accepted by the Committee, the uniform will be regarded as the registered uniform of the Club.
 - 2.8.2 Deleted.
 - 2.8.3 All Players must wear distinguishable numbers as part of the uniform. Players may not participate in a game when wearing the same number.
 - 2.8.4 Only numbers 1 to 99 will be accepted as an approved number, with the exception of both 00 and 69 which are not permitted.

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- 2.8.5 A Team shall forfeit five points for every player who is not in correct uniform. The penalty is to be applied when the player takes the court. The penalty cannot be applied after the last three minutes have commenced, All Clubs must register the colours of their uniforms and trim on the Team Entry Form each season.
- 2.8.6 Any accessories can be worn, but all players in the Junior Club must have all their arm and leg compression sleeves, headgear, wristbands & headbands, and tapings of the same solid colour uniform throughout their Junior Club.
- 2.8.7 Correct uniforms shall consist of:
Tops:
To be of the same colour /colours, legibly numbered back and front with matching trim.
Shorts / Briefs:
To be of the same colour /colours, style trim and length (No longer than knee length). Shorts are to have no pockets, exposed zips or buckles.
Trim:
Trim on singlets and shorts must be of the same colour and about the same width throughout the team. Club emblems, Team or Player names and sponsorship logos of any kind are deemed to be trim and must be registered with the Committee and must be uniform throughout the Team.
Footwear:
Must be sports footwear with non-marking soles.
Jewellery:
Non obtrusive earrings, such as sleepers and wedding bands can be worn on court subject to their being adequately taped ie, material bandaids (ordinary bandaids are not accepted), thick tape, etc No other jewellery such as nose rings, belly rings, etc can be worn.
- 2.9 **UNIFORM PRIORITIES**
- 2.9.1 New Clubs will be required to enter their teams under uniquely coloured uniforms.
- 2.9.2 To avoid colour clashes priority will be given to the club with the oldest uniform colour. (Refer the Club Uniform Priority List)
- 2.9.3 Failure of the newer Club to switch to alternate tops will result in forfeiture of the game.
- 2.9.4 Where two teams of the same Club meet in a game, it is the responsibility of the lower numbered team to ensure it has alternate club tops i.e. Knox U16(1) versus Knox U16(2) - Knox U16(2) is responsible & will forfeit the game if alternate club tops are not worn.
- 2.10 **TIMING REGULATIONS**
- 2.10.1 A game shall consist of two seventeen-minute halves. No time outs are permitted in the last minute of the first half of a Grading or Premiership Season Game.
- 2.10.2 The clock shall stop in the last three minutes of the second half for all whistles.

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2.10.3 Finals games are played under the same conditions with the exception that the clock will stop for all time outs and a time out is permitted in the last minute of the first half..

2.11 BALL SIZES

2.11.1 The Basketballs to be used in the Junior Domestic Competition will be as follows: -

Boys		Girls	
Under 8	Size 6	All age groups	Size 6
Under 10 - Under 14	Size 6		
Under 16 - Under 23	Size 7		

2.12 FREE THROW SHOOTING LINE

2.12.1 Under 8's - The inner edge (closer to the ring) of the jump ball circle.
Under 10 - Under 12 Midway between the edge of the circle marked on the court or the broken line marked in this position.
Under 14 - Under 23 Free throw line as marked on court.

2.13 SCORESHEETS / STADIUM SCORING

2.13.1 No game will be allowed to commence until both teams have paid the match fees to the person authorised by Knox Basketball Inc or the Committee to collect such fees.

2.13.2 Deleted

2.13.3 Deleted

2.13.4 Stadium Scoring will provide all of the team's players within the Active Players section.
If a player is required to be added please insert the first name, surname, gender and date of birth. Care must be made to ensure these details are correct as the team can be penalised if they are entered in error.

2.13.5 New players to this team must not be added to Stadium Scoring after half time. Players from the Active Player's section can be added at any time during the game.

2.13.6 Player's names are not to be included in the front section of Stadium Scoring if they are not at the game and able to take the court.

2.13.7 Failure to adhere to these rules will result in loss of premiership points as determined by the Committee.

2.13.8 A Team winning any game shall be awarded three premiership points and the losing Team one point.
If the game results in a draw each team will be awarded two premiership points.
Byes (including cancelled games), walkovers and forfeits do not earn any points however a walkover and forfeit will result in the opposition being awarded three premiership points.

2.13.9 Deleted

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- 2.13.10 Games may be declared a forfeit where a player is considered unregistered due to:
The incorrect surname, given names or date of birth being entered into Stadium Scoring.
- 2.13.11 Deleted
- 2.13.12 Deleted.
- 2.13.13 If non finals games cannot be played due to a power strike, water on court, player unable to be moved due to injury or other such cause beyond the control of the Committee, these games will be declared a bye.
- 2.13.14 Finals games will be rescheduled at the discretion of the Junior Committee.
- 2.13.15 Should games be cancelled at short notice (i.e. at the venue) the Club must ensure that the players who are at the court and ready to play are recorded in SportsTG in order to receive game accreditation. This applies to both the team giving and receiving the forfeit.
- Where this is not possible or it is for a notified walkover the club who has been given the forfeit should submit a list of participating players to the Junior Domestic Secretary prior to the commencement of the next round to ensure those players who were to play on that day are given credit for the game for finals eligibility. The team giving the forfeit will not get any game credits for any of their players.
- 2.13.16 Where the decision to cancel the game occurs after the completion of the first half the scores at the time of cancellation will stand as the final score. Where it occurs prior to the completion of the first half the game is not deemed to have been played and both teams are awarded a bye. This does not apply to players or team officials being disqualified or fouling out.
- 2.13.17 Each team shall provide one competent Bench Official (Scorer or Timekeeper) for each game in which the Team is engaged. The Referees will start the clock if, at the scheduled commencement time, the Scorers are not in position to commence. A point will be given to the opposition for every minute or part thereof that the Scorer is not in position.
- 2.13.18 If, after 10 minutes of the scheduled start of the game, no scorer or coach is in attendance the game will be declared a walkover against the offending team.
- 2.13.19 The Junior Domestic Competition does not recognise the concept of Team Captains therefore only the Coach may approach a Referee during the course of a game.
- 2.13.20 Assistant Coaches can be in attendance, but only one person may stand and Assistant Coaches cannot approach the Referee / s.
- 2.14 **FORFEITS**
- 2.14.1 If the Forfeiting team wins, the score reverts to ten to nil to the other Team. (No premiership points awarded to the forfeiting Team and three premiership points to the other Team.)

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- 2.14.2 If the forfeiting Team loses, the score will stand. (No premiership points awarded to the forfeiting Team and three premiership points to the other Team.)
- 2.14.3 If both Teams forfeit, no premiership points are awarded to either Team and the score is nil all.
- 2.14.4 If the game was drawn and one Team forfeits, the score reverts to ten to nil in favour of the other Team. (Three premiership points to the other Team.)
- 2.14.5 If a team is unable to continue due to the loss of players during the normal course of the game the losing team is still entitled to the 1 premiership point earned through a legitimate loss.
- 2.14.6 Scorers must be at least 14 years of age
- 2.15 **WALKOVERS**
- 2.15.1 **UNNOTIFIED WALKOVER**
- 2.15.1.1 If a Team does not appear with at least four players within ten minutes of the scheduled time of commencement as shown on the fixtures, then the game shall be declared a walkover and no premiership points shall be awarded to that Team. The game shall be awarded to the opposing Team and the score recorded as a win by ten points to nil.
- 2.15.1.2 If both Teams fail to appear with at least four players within ten minutes of the scheduled starting time, then both teams will have given a walkover game shall be declared a nil all draw and no premiership points awarded to either Team.
- 2.15.1.3 A Team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed by the Committee. Any team, which gives a walkover in two or more games during the season, may be disqualified from competition.
- 2.15.1.4 Teams late to the court or who have not added their players to Stadium Scoring or the scoresheet or have not paid the team sheet fees shall be penalised one point per minute or part there of. After ten minutes a walkover will take effect.
- 2.15.1.5 In the case of a walkover, clubs must ensure that the players who attended the game are added to Stadium Scoring in order to have the game counted for finals eligibility.
- 2.15.1.6 Any team involved in a walkover situation during the season may apply for a refund of Team fees paid for that game from the attending doorkeeper on the day the walkover occurs.
- 2.15.1.7 The Committee has the option to direct Knox Basketball Administration to deduct any unpaid fines from the Bond held in trust.
- 2.15.2 **NOTIFIED WALKOVERS**

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- 2.15.2.1 In a case where a Team has prior warning that a walkover will occur and notifies the Junior Domestic Secretary personally prior to:
- Thursday 4-00 p.m. for a Saturday Game
 - Friday 4-00 p.m. for a Sunday Game
- then the fine to the offending Club may be reduced (refer Fee Schedule). Where notification does not occur prior to the above schedule then the full penalty shall be applied.
- 2.15.2.2 It is the Club Secretaries responsibility to notify the Junior Domestic Secretary stating the following details: Club, Age Group, Grade, Gender, Team No, Venue, Date and Time of the match and opposition.
- 2.15.2.3 The opposition Team once notified of the Walkover must on Club Letter head submit a accurate Team list of players due to play in that game. The letter must be submitted to the Junior Secretary prior to the next round, in order that players may be credited with the missed game as qualification for finals.
- 2.16 **MAN TO MAN DEFENCE**
- 2.16.1 For Under 10 competition, Man to Man Defence shall be played for the full game. For all other age groups, Man to Man defence must be played in the first half.
- 2.16.2 Under the principles of correct Man to Man Defence, players may sag off their player to a "help" position and be in a position to guard their player should they receive the ball.
- 2.16.3 Each defensive player must guard a player of the offensive team - you must know who you are guarding e.g. know your opponent's number.
- 2.16.4 Deleted
- 2.16.5 It is not stipulated that teams match up full court - half court is satisfactory. Where a Team plays half court man to man all players must remain behind the centre line and pick up their player as they cross the line, any defence forward of the centre line will be deemed to be in a press in this instance.
- 2.16.6 Failure to comply with this rule: After one warning by the Referee, a technical foul will be called on the offending bench.
- 2.16.7 This rule does not apply, when a team has less than five Players on the court.
- 2.17 **RULES APPLICABLE TO U 8's COMPETITION ONLY**
- 2.17.1 No Premiership ladders will be produced and no finals will be played.
- 2.17.2 If no Registration Form is received by 9.00am on the Monday, one week after the player's first game, a fine will be applied. The fine will then be applied for each of the next two weeks. If after one (1) month the Form has still not been lodged, or a suitable explanation provided to the Registrar, all of the Club's Teams will lose all premiership points earned for every round played (after the first fine was applied) until the matter is resolved to the satisfaction of the Registrar. The fine will be set by the Committee (refer Fee Schedule).

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- 2.17.3 Deleted
- 2.17.4 Deleted
- 2.17.5 A game shall consist of two seventeen-minute halves. The clock shall stop in the last three minutes of the second half for all whistles.
No time outs are allowed in the last minute of the first half of the game.
- 2.17.6 Deleted
- 2.17.7 Deleted
- 2.17.8 Moved to 2.17.5
- 2.17.9 The free throw shooting line for Under 8's is the inner edge (closer to the ring) of the jump ball circle.
- 2.17.10 Zone defence is not allowed in Under 8 competition.
- 2.17.11 As the under 8 age group does not compete in finals, a special day of **competition** is held on Preliminary Finals Day at which time encouragement awards as determined by the Committee will be presented.
- 2.17.12 Deleted
- 2.17.13 Deleted
- 2.17.14 Lowered rings will be used for all grades other than the boys and girls A grade.
- 2.17.15 Deleted
- 2.17.16 A coach is allowed to walk on to the court during the course of play providing:
- They do not interfere with the flow of play or cause unnecessary delay in the game.
 - They do not cause interference in either the line of sight or direction in which referees or players are operating within.
 - They do not initiate conversation or make contact with a referee or opposition player.
 - They conduct themselves in a professional and friendly manner.
- 2.17.17 In circumstances where it is deemed by the match referees that a Coach has breached these guidelines, the referee(s) will be required to:
- Explain to the coach where it is deemed the coach has breached the guidelines.
 - Provide the coach with a warning without applying a penalty.
 - Ban the coach from entering the court for the remainder of the game for any subsequent breach.
- 2.18 **Court Management**
- 2.18.1 It is not mandatory to sweep each court for every game however if either of the playing teams or the referee believes the court needs to be swept then the floor is to be swept by both teams.
- 2.18.2 If the floor has not been swept, at the commencement of either the first half or second half then the clock will be turned on and the team or teams advised that the

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game will not commence until the floor has been swept. While one team can elect to sweep both ends they are only required to sweep one half. If the court is still not swept at the 10-minute mark of the either half the referee will declare the game a forfeit. If one team has swept the floor and one has not then the game will be awarded to the team that has completed the sweeping and the half time score will stand if they were in the lead at the half time break or will revert to a 10 to 0 win if they were behind.

2.19 Player or Team Disqualification

2.19.1 Once disqualified a player or players must leave the stadium and are not permitted to return or enter any other KBI venue for the remainder of that day. NOTE: Players disqualified on a Saturday during junior competition are allowed to remain in the foyer of the stadium or in the vicinity of the doorkeeper until collected by a parent.

2.20 Coaches Code of Conduct

2.20.1 Coaches agree to abide by Basketball Victoria's Coaches Code of Conduct. See Appendix 1.

2.20.2 Once disqualified Coach must leave the stadium and is not permitted to return or enter any other KBI venue for the remainder of that day.

2.21 Spectators and Parents Codes of Conduct

2.21.1 In attending games at any officially recognised Basketball Victoria facility you are bound to abide by the various Basketball Codes of Conduct and as a parent with a child playing at KBI you have further agreed to this when you signed accepting the playing conditions of the association on your child's registration form. As such the association will not accept bad behaviour from any parent spectator and will apply the following penalties

2.21.2 Once disqualified, a Spectator and/or Parent must leave the stadium and is not permitted to return or enter any other KBI venue for the remainder of that day

2.21.3 There are also further Codes of Conduct for officials, administrators and players that all involved in basketball should be aware of as the existence and support of these codes ensures that we provide a safe, supportive and enjoyable environment for everyone involved.

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General Information

SECTION 3 - GENERAL INFORMATION

3.1 OFFICIALS

- 3.1.1 Each Club must nominate their Secretary to contact or be contacted by members of the Committee with queries, information and enquires. It is the responsibility of the nominated person to acquaint his / her Club of decisions of the Committee as advised.
- 3.1.2 All Clubs are required to clear their boxes and / or email at least once per week. The Committee will advise Club Secretaries on matters affecting their Club. The Club is responsible for all matters where advice has been provided.
- 3.1.3 The Knox Basketball Association requires all Clubs to provide the necessary and proportionate number of Officials (ie Board, Junior Domestic Committee, Grade Secretaries) to assist in the running of the Junior Domestic competition. The representation is set at one representative per ten teams or part thereof entered in the Junior Domestic Competition for that season and is to be lodged with the new team entries for that season. Failure to do so will result in each of the club's teams being penalised one point for the games played in round 1 of the new season.

3.2 ALTERATIONS TO THE RULES

- 3.2.1 A rule may be altered, added to, rescinded or inserted by resolutions of the Committee or resolution passed by the Member Clubs. All amendments to these rules must be ratified by the Knox Basketball Inc Board in accordance with Knox Basketball Inc. rules for the conducting of meetings in the Statement of Purposes and Governing Rules of the Knox Basketball Incorporated.
- 3.2.2 Decisions of the Committee notified to the Members of each Club shall be deemed to be official notification. Whilst the Committee will accept documents received by mail from Clubs which are required to lodge such documents, it is impracticable to acknowledge such lodgement.
- 3.2.3 The Committee does not accept posting by ordinary mail as proof of lodgement. It is the responsibility of each Club's nominated representative to check matters such as lodgement of Transfer / Clearances, Registration Forms, eligibility for finals etc with the relevant Officer of the Committee.
- 3.2.4 All players participating in Junior Domestic Competition organised by the Knox Basketball Inc. do so at their own risk.
- 3.2.5 The Knox Basketball Inc. accepts no claims for loss or damage to personal property.
- 3.2.6 KBI will provide all basketballs for official competition games, privately owned basketballs are not permitted into any KBI venue during competition hours. The Knox Basketball Inc. Doorkeeper's have the right to refuse entry of any person who does not adhere to this rule.

3.3 CARE OF VENUES

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3.3.1 Any Club, Team, Player, Official or other person responsible for causing damage to a Venue may be required to pay the reasonable cost of re-instatement or be required to pay a charge towards such cost, as determined by the Committee. Any person / persons affected under this clause shall be entitled to present their case in writing and to attend and be heard at a meeting of the Committee, which determines the case.

3.4 COMMUNICATION

3.4.1 All communication to the Committee should be sent to the:
Knox Basketball Inc
Junior Domestic Secretary
P O Box 95
Boronia 3155
or placed in the Knox Basketball Inc Junior Domestic Secretary Box at the Knox Stadium
or at the State Basketball Centre or through Email.

3.4.2 Meetings of the Junior Domestic Committee are held on the third week of each month.

3.4.3 Deleted. Merged with 3.1.3

3.5 FORMAL MEETINGS

3.5.1 There shall be three information evenings with Club President, Club Secretary and / or their Nominee representatives with meeting dates determined on an annual basis.

3.5.2 Club presidents will meet as required to discuss and vote on rule changes or other important competition matters.

3.6 ELECTIONS

3.6.1 The Committee will be elected at the Annual General Meeting.

3.6.2 Notification - Clubs will be notified one month in advance.

3.6.3 Voting – One vote per ten teams or part thereof participating in the Junior Domestic Competition at the time of the election.

3.6.4 Attendance - Each club will have at least one compulsory delegate in attendance that will be required to sign in.

3.6.5 A Voting Form for all teams will be handed to the nominated delegates.

3.6.6 The Junior Domestic Committee positions, with the exception of the Chairman, are elected at the Annual General Meeting of the Junior Domestic Competition.

3.6.7 Nominations for all elected positions are to be submitted to the Secretary in writing fourteen (14) days prior to the Annual General Meeting. Nominees must be

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nominated and seconded by a member of a Junior Domestic Club or by a life member of the association.

- 3.6.8 If no nominations are submitted in writing, prior to the Annual General Meeting, nominations may be accepted from the floor on the night of the Annual General Meeting.
- 3.6.9 The Committee will comprise the following positions.
Chairperson (elected as part of the Knox Basketball Inc Board)
Vice Chairperson
Secretary
Assistant Secretary
Grade Secretary Liaison Officer
Finals Co-ordinator
Appeals Officer
Registrar
Assistant Investigation Officer
Working with Children
Two general committee members
- 3.6.10 The Executive of the Junior Committee comprises the positions of Chairperson, Vice-Chairperson, Secretary and Assistant Secretary and are elected on a rotating two year basis. The Vice-Chairperson and the Secretary are elected on each odd year (i.e. 2000, 2002, etc) and the Assistant Secretary is elected (in line with the Chairman's elections to the Knox Basketball Inc Executive) in every even year (i.e. 2001, 2003, etc). All other Committee positions are elected on an annual basis.
- 3.6.11 Any request for special business to be raised at the Annual General Meeting must be in writing and submitted fourteen (14) days prior to the Annual General Meeting and / or Information Evenings.
- 3.6.12 An Agenda to be issued seven (7) days prior to the Annual General Meeting.

3.7 TRIBUNAL ATTENDANCE

- 3.7.1 Reported persons must attend Tribunals after proper notification is received. The Tribunal has the right to penalise for non-attendance. A Junior Player may have one witness and either a Parent, Guardian or Club Official to guide him / her.

3.8 INCIDENT REPORTS

- 3.8.1 Each Knox Basketball Inc. game venue Doorkeeper, holds an Incident Report Form that is to be used to report significant matters felt to be of importance to the integrity of the Game of Basketball.
- 3.8.2 The Vice Chairperson/Investigation Officer will investigate reported incidents, providing the report is endorsed by the Club Secretary/ President.
The Vice Chairperson/Investigation Officer will convey to the Junior Committee the findings and recommendations from the investigation for endorsement.
Any Reports against Referees shall be investigated by the Referees Association.

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- 3.8.3 Any team wanting to protest or appeal in respect to any game should advise the referees supervisor and raise an incident report.
- 3.8.4 If the findings of the Investigations show any Player, Official, Spectator or Team has conducted themselves in a manner contrary to the Codes of Conduct, as set down and amended from time to time by Basketball Victoria, that Player, Official, Spectator or Team may be required to attend a Tribunal hearing for determination of any penalty deemed necessary for their actions.
- 3.8.5 If the investigation recommends a Tribunal hearing, upon endorsement from Junior Committee, the Investigating Officer will formally charge those concerned and the office will advise all parties of the time and place of such hearing. Those entitled to attend will be in accordance with Tribunal guidelines.
- 3.8.6 Only club officials can lodge a report where the complaint relates to a referee's performance or actions. Players/coaches must contact a member of their club committee who will determine if their club wishes to lodge an incident report.

3.9 INCIDENT APPEALS

- 3.9.1 If the complainant does not agree with the Investigations findings, they may seek to appeal and request to have a hearing before the Junior Committee Executive. The request for a further hearing must be received by the Junior Domestic Secretary within 7 days of receiving findings.
- 3.9.2 The hearing will only be granted on one or more of the following grounds:
- Significant new or additional information which was not available for the original Investigation or
 - The Investigation was conducted in a manner that would result in an adverse finding.
- 3.9.3 The Executive Chairperson will decide if the grounds for a hearing are justified. If granted, the hearing must be held within 7 days of the receipt of the notification of intention to seek a hearing.
- 3.9.4 The hearing will be held before 3 members of the Junior Committee Executive and any other person as may be deemed necessary.
- 3.9.5 Any Committee Member directly involved in the Incident must exclude themselves from the hearing. Any Committee Member who is connected with any Club involved with the Incident, will be excluded from the Hearing.
- 3.9.6 No appeal will be deemed to have been received until acknowledged by the Junior Domestic Secretary.
- 3.9.7 The decision by the Appeals Committee, within its powers, will be final.

3.10 INCIDENT REPORT PROCEDURES

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- 3.10.1 The complainant should seek, if possible, to discuss the complaint with the Referee's Supervisor or other appropriate Knox Basketball In. Official before deciding to proceed with a formal complaint.
- 3.10.2 The complainant must complete the Incident Report in full. Upon completion the original copy remains with the Doorkeeper and the second copy is the complainant's copy.
- 3.10.3 The Doorkeeper will send the original copy to the Knox Basketball Inc. Office for processing on the next working day.
- 3.10.4 Office Procedures:
- Record details into the Incident Management System.
 - Forward copies to the relevant persons. i.e. Referees Association for Referee related reports and to the Vice Chairman for all other Junior Domestic Reports.
 - An acknowledgement letter, of the receipt of the Incident Report, is to be sent to the complainant and their Club; and
 - Retain the original Report.
 - If the club does not support the investigation of the incident then a letter is to be set to the complainant advising that their club did not support the incident so no further action will be taken.
- 3.10.5 For all Incident Reports related to the Junior Domestic Competition no formal action will be under taken, unless a supporting letter from the Complainants Club is received. This supporting letter is not required for any Reports filed by any Official from Knox Basketball.
- 3.10.6 If the Club supports the Complainants Incident Report, their written letter outlining the reasons for the support and quoting the Incident Report number, must be received within 14 days by the Junior Domestic Secretary.
- 3.10.7 The Vice Chairman/Investigation Officer will formally investigate the Incident Report. The findings will be conveyed in writing to the Complainant and the Club.
- 3.10.8 The Office will be provided with copies of the final correspondence, to the Complainant, in order that the matter be officially finalised.
- 3.10.9 The Office will follow up on any outstanding reports with the relevant parties. This is only applicable to reports from Junior Domestic Competition.

3.11 BLOOD POLICY

- 3.11.1 As Issued by Basketball Australia 23 March 2001
- 3.11.2 As a practical guide the following interpretation of Court safety is to be followed:

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- During the game the Official shall order any player who is bleeding or has an open wound, to leave the playing court and cause this player to be substituted.
- Before the player is allowed back into the game the wound should be treated (no further bleeding) and the affected area completely and securely covered.
- A bleeding player who has received treatment, and the affected area covered may remain in the game at the expenses of a Team time out. (as for an injured player).
- If there is blood on the uniform the Player should change the uniform immediately. (It will be necessary to carry a spare number uniform for this purpose.) Under no circumstances should a player with wet or dry bloodstains on their uniform be allowed on the court.
- Prohibit a player returning to the court with a blood stained uniform, unless the uniform has **been soaked in the recommended solution for at least five minutes** and thoroughly rinsed off with water.
- Destroy the HIV with a solution of **0.5 % bleach and 2. % Detergent mixed with water applied for five minutes.** (Normal machine washing would kill the virus on pieces of clothing .)
- Blood on the Ball – replace the Ball.
- Blood split on the floor or benches should be wiped thoroughly with the bleach and detergent solution.

3.11.3 A “Blood Kit” should be situated with the Doorkeeper during competition games. The Kit should be used only for the purpose of dealing with split blood on the floor or benches.

3.11.4 Bleach is the key ingredient. Standard household bleach is acceptable, but must not be used past its use by date. Solutions should only be used if they have been mixed (prepared) that day.

3.11.5 All Score table Officials should be aware of these guidelines; item 4 is of particular importance.

3.11.6 Should an alternative singlet be used please update the temporary number in Stadium Scoring .

3.11.7 Where Score table official’s observe bleeding or blood on a playing uniform, and the referees have not become aware of the problem, the score table official is to wait until the next dead ball period before advising the referees.

3.11.8 Persons Tending to Bleeding Players and Blood on Surfaces should:

- Take precautions so as not to come into contact with body fluids, particularly blood, or with soiled objects, even if the risk is low.
- Take care to avoid blood from the wounded person coming into contact with skin punctures or cuts, particularly on the fingers, or reaching the eyes or the mucous membranes of the nose or mouth.
- Spray the bleach and detergent solution directly onto the split surface, then wipe the surface with paper towels.
- Always wear latex, disposable surgical gloves in anticipation of contact with body fluids from the nose, mouth or a wound when touching nasal mucous

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membranes or broken skin (abrasions, dermatitis) or when handling soiled objects. The gloves must be disFormed after use.

- Place soiled linen, and uniforms into sealed plastic bags, to then be washed in a normal machine-wash process.
- After placing soiled paper towels, surgical gloves, compresses, dressings and bandages into a sealed bag. Destroy or dispose of the bags in garbage disposal bins.
- Thoroughly wash hands with a bleach and detergent solution before and particularly **immediately after contact** with the person being treated, even if gloves have been worn. Wash all areas that have come into contact with body fluids.
- Do not use sponges, especially not to clean several wounded persons in succession.

3.11.9 Suggested Contents of Blood Kit:

- 1 packet of paper hand towels.
- 1 packet of disposable latex surgical gloves
- Spray Bottle – dry solution enclosed.
- 1 packet of medium size resealable plastic bags.
- 1 - 1500 ml Spray Bottle with 0.5 % bleach and 2.0 % detergent mixed with water.

and is to be kept by the Doorkeeper at each venue, along with a blood ball of each size.

- 3.11.1 A T-Shirt may be used if the team does not have a replacement singlet as long as the colour does not clash with that of the opposition's uniform. Track pants may be used if replacement shorts are not available. Clothing with pockets such as jeans is not permitted. Blood stained shoes and socks must be removed

3.12 EXTREME HEAT POLICY

- 3.12.1 If the Government declares a "catastrophic" or "code red" fire day all games at venues without cooling will be abandoned (Upwey and Rowville Eastern Campus do not currently have cooling facilities). A notice will be placed on the website and on the hot weather call line (9847 2318). It is noted that players, who reside in the Dandenong's, may be required to invoke their fire plans making it difficult to attend their scheduled games. KBI recognises that this may then impact on a team's ability to play so where this occurs, special consideration will be given and the game will be declared a double bye. For all other circumstances the following will apply.

In the event that the ambient temperature exceeds 36 degrees Celsius on any court the rest of the day's games on that court will be cancelled. This decision will be based on the temperature reading at each court and will be determined by the doorkeeper at the venue prior to the start of each game. A game that is already in progress will be completed with all following games cancelled. A cancelled game will constitute a "double bye".

When the temperature on a court reaches 32 degrees Celsius, then that court will invoke the Extreme Heat Policy. Temperature gauges are located near the score benches on each court (except at Knox Stadium and State Basketball Centre, where 1 temperature gauge takes the temperature for the 3 courts on each side of the

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stadiums) and will be read after the completion of each game. The referees are to call 2 mandatory time outs at or immediately after the 6 and 12 minute marks of each half of the game regardless of the number of timeouts used by the coaches. Even if one coach does not call any timeouts the players will still have 4 timeouts in each half providing ample opportunity for players to have a break. While coaches can take advantage of the time out to talk to players the timeout is essentially designed to be used as a drinks break for both players and referees.

With common sense, participants can cope with our extremely hot summer days. A common sense approach would see coaches rotating players to ensure a full rest break each half, the full utilisation of time outs to ensure players take drinks and short rest breaks and a balanced approach to the tempo of the game (i.e. man to man defence commences in the back court rather than a full court approach).

Where possible, teams should make every effort to provide extra drinks and wet towels for games during these hot periods.

Where a player has any special medical conditions professional advice should be sought concerning their participation. Unless medical advice prohibits the player participating in hot weather players are encouraged to play so as to avoid the remaining team members having to increase their playing time.

Once games at a court have been cancelled due to extreme heat the doorkeeper will advise the office who will update the hot weather recorded message and the website to inform players that the games are cancelled for the remainder of the day.

3.13 WORKING WITH CHILDREN

- 3.13.1 KBI has adopted the Basketball Victoria policy in regards to Working with Children Checks and the relevant Victorian State legislation. Clubs will keep a record of all coaches/club officials WWC and Statutory Declaration information and will make it available to KBI if requested.

All club officials and coaches over the age of 18 of a junior domestic team will require a Working With Children (WWC) check and a completed Basketball Victoria statutory declaration. This includes coaches of teams in the Under 20 and Under 23 age groups where they have regular players or likely to have fill in players under 18 years of age.

The only exemptions that are recognised by Basketball Victoria and therefore Knox Basketball Inc., are sworn members of the Victoria Police Force and registered Victorian schoolteachers. In these instances, proof in the form of a photocopy of the card along with a copy of their driver's license must be held by the club.

Fill in coaches can be used without having a WWC Card however they are only allowed to coach three games after which they must apply for a WWC.

Each club will monitor their coaches/club officials status and identify those whose WWC and Statutory declaration expiry dates are due so that renewals can be undertaken prior to the expiry date being reached.

Prior to round 1 of every season, clubs must ensure that:

1. All teams coaches are entered into SportsTG
2. All coaches/club officials have a valid and current WWC card or have applied for the card

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3. All coaches/club officials have a current Basketball Victoria statutory declaration (to be completed every 2.5 years)

Forms and an information pack may be obtained by calling the WWC Information Line on 1300 652 879.

You may also fill in the application form on line at <https://online.justice.vic.gov.au/wwccu/onlineapplication.doj>

You will need to attend the Post Office personally to lodge the check. You should ensure that all persons applying name your club in the application so that you receive direct advice when they have been approved or otherwise.

Further information can be obtained from:
www.justice.vic.gov.au/workingwithchildren

3.14 JEWELLERY POLICY

- 3.14.1 "The referee shall not permit any player to wear objects that may cause injury to themselves or to other players". The following are not permitted, -
 - Headgear;
 - hair accessories; and
 - jewellery.

In addition to this rule it is Basketball Australia policy that the following directions be implemented by all Associations.

Referees should monitor all players' appearance prior to the start of each match. In particular, referees should look out for rings, bracelets, necklaces, earrings and other body piercing objects.

Any player wearing an object which might cause injury (such as those objects listed above) must be politely told of the existence of the rule (referees should not presume that a player is aware of the rule) and asked to remove the object prior to taking the court.

If a player claims that a particular item cannot be removed then the referee should instruct the player that (s)he must cover the object with a suitably protective device such as tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.

Where the protective device (eg tape) falls off during a game the referee must immediately stop play and direct the player to remedy the cover. If this occurs more than a couple of times then the referee should instruct the player that (s)he can no longer participate in the game whilst wearing the object - protective cover or not.

In circumstances where:

1. a referee is not convinced that such a protective measure will adequately overcome the risk of injury;
2. suitable protective measures are not available;
3. the player refuses to remove or cover the offending object

The referee should prohibit the player from participating in the game.

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3.15 SCHOOLS PROGRAM

3.15.1 Clubs are aligned to specific schools for the running of the Schools Program, the allocation is determined by the clubs.

3.15.2 Clubs can elect to use promotional material at any school to promote their club but are not permitted to run clinics or other like activities.

SECTION 4 - FEE SCHEDULE

4.1 FEES AND CHARGES, PENALTIES AND FINES

- 4.1.1 The Committee will publish a schedule of all fees and charges, penalties and fines etc prescribed by it as and when new levels are set. Publication of such a schedule will be sufficient notification of those fees and charges, penalties and fines etc and prima facie evidence of the prescription of the new fees.
- 4.1.2 All Clubs will be required to meet and pay all such fees etc. as required under the Rules.
- 4.1.3 All Fees are quoted excluding GST except where specifically noted.
- 4.1.4 Fidelity bond **\$50 per team.**
- 4.1.5 The payment of fees, at the rate set by the Committee, must accompany the Team Entry Form.
- | | |
|--------------------------|-------------------------|
| Current Rate Under 23s - | \$170 per team |
| Under 8 to 19s - | \$92.50 per team |
- 4.1.6 Any Club withdrawing team / s after the grading have been completed will incur a withdrawal penalty.
- | | |
|----------------|-----------------------------|
| Current Rate - | Up to \$250 per team |
|----------------|-----------------------------|
- 4.1.7 If a Club does not notify the Junior Domestic Secretary seventy – two (72) hours prior to the first game of the season that a team is to be withdrawn, then the walkover fine will be imposed as well.
- | | |
|----------------|-------------------------|
| Current Rate - | ___\$50 per team |
|----------------|-------------------------|
- 4.1.8 A team shall be liable for a fine for each walkover given (commonly called a walkover fine) at the rate prescribed by the Committee.
- | | | |
|----------|------------|-----------------|
| Walkover | At Venue - | ___ \$75 |
| | Notified - | ___ \$50 |
- 4.1.9 A fine is applied where a registration card is not received for an Under 8 player by 9.00am on the Monday one week after their first game.
- | | |
|----------------|----------------------------|
| Current Rate - | ___\$20.00 per week |
|----------------|----------------------------|
- 4.1.10 Late Entries – Existing Teams entered after grading has been completed and prior to round three.
- | | |
|----------------|----------------|
| Current Rate - | ___\$80 |
|----------------|----------------|
- 4.1.11 Late Entries – New Teams entered after grading has been completed will be charged at normal rates. Some consideration to a discounted rate will be given where the teams have entered well into the season.
- 4.1.12 Appeals Bond –
- | | |
|----------------|--------------|
| Current Rate - | \$100 |
|----------------|--------------|

NOTE: Fines may be imposed as an alternative to team or player penalties in minor cases at the discretion of Junior Committee.



COACHES' CODE OF CONDUCT

Basketball is intended to be a recreational activity for enjoyment and health. This code of conduct has been developed by Basketball Victoria to give participants some guide to the expectations it has on those participants. It is intended to assist everyone to obtain the maximum benefit and enjoyment from their involvement in basketball. As a result, the quality of participation will be improved so people are more likely to start and continue their involvement in basketball. Enjoy!!

1. Remember that basketball is for enjoyment.
2. Be reasonable in your demands
3. Teach understanding and respect for the rules.
4. Give all players a reasonable amount of court time.
5. Develop team respect for the ability of opponents including their coaches.
6. Instil in your players respect for officials and an acceptance of their judgement.
7. Guide your players in their interaction with the media, parents and spectators.
8. Group players according to age, height, skills and physical maturity, whenever possible.
9. Ensure that equipment and facilities meet safety standards and are appropriate to the age and ability of the players.
10. Be prepared to lose sometimes.
11. Act responsibly when players are ill or injured.
12. As well as imparting knowledge and skills, promote desirable personal and social behaviours.
13. Keep your knowledge current.
14. Ensure that any physical contact with a player is appropriate.
15. Avoid personal relationships with players.
16. Respect the rights, dignity and worth of every person.
17. Always respect the use of facilities and equipment provided.

The whole code is available from your Basketball Association or Basketball Victoria